



Volume V, #29

## BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw  
Power, and Naked Greed

"Oh, what a tangled web we weave  
When first we practice to deceive."

---Sir Walter Scott---



8 May 97

### LIFTOFF OVER!

Riding an incredibly lucky string of dice rolls, the joint Andorran and Swedish crew made it to the moon and back--and mostly at 71%. Congratulations to Dave Anderson and Alan Bargender.

That will free up a couple of pages. Looking ahead at possible openings, **DOWN WITH THE KING** could end next time. "Achilleus" should end in three months. **BRITANNIA** in four, and **MAGIC REALM** in five, so let us know what you'd want to play. "Boris XII", **COLONIAL DIP**, **CIRCUS MAXIMUS**, **MAHARAJAH**, and **KREMLIN** are serious possibilities. Maybe even **AGE OF RENAISSANCE**.

We've had a request to start another blind **STELLAR CONQUEST** game. Well, why not? Since we run them as a flyer, they don't take up much space. So anybody interested. "Inquire within" as they say.

**STANDBY ALERT:** We have possible openings for the following positions:

**ADV CIV:** Assyria

**DIPLOMACY:** "Boris X": France.

**DOWN WITH THE KING:** Sir Michael, Baroness Mary

**MAGIC REALM:** Smaug the Black Knight

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** "There are three ways to ruin yourself: gambling, women, and technology. Gambling is the fastest, women are the most pleasurable, technology is the most certain."

--Georges Pompidou

**FESTINA LENTE** is a new weekly **DIP** e-zine, and it's looking for fresh meat. Contact [caldwell@worldchat.com](mailto:caldwell@worldchat.com) for details.

Those purchasing AH's hot new **AGE OF RENAISSANCE** should be warned that some of the early sets have miscompiled card decks (doubles of some cards, others missing). Check your deck and if bad, contact AH's customer service people at 1-800-999-8222. That's also the number to place a credit card order for any of their fine games.

### BOOS & KUDOS

This month's Madame Boldue Press Excellence Award (and free issue) goes to John Butitta for his **LIFTOFF** press. Kevin Wilson's "Mad Pope" in "Boris XI" was a very close second (but no cigar).

This month's Ms Nar Super-Sudsy Bomb is lobbed at Debbie Osborne for multiple **NMRs**.

**PERSONAL COMMUNICATIONS HERE (MAYBE):**

**DEADLINE FOR MOST GAMES IS NOON (CDT) 7 JUN 97**



# New Italian! French Snooze!

FALL 1987



1996G

**MINAS MORGUL:** Italy's back in the fight--and not a moment too soon. Should Austria decide to throw in the towel and not retreat to ROM, Italy will even get a build. Germany meanwhile has plunged the dagger deeply into England's exposed back while Albion is justifiably worried about resurgent Islam. The French seem to have taken the season off to enjoy the new vintage.

## TROOP MOVEMENTS

Italy retreats F ADR to APU.

AUS (J. Shacklett): [A Ven-Tri](r-???):

ENG (Fisher): F Wee-Tyn, F Nwy S A Fin-StP, F Mid C A Bre-Naf, A Bre-Naf, [A Fin-StP]:

FRA (Deb Osborne): NMR F Tun(u), A Par H(u), A Gas H(u), A Spa H(u):

GER (Boyum): F Swe H, F Nth-Lon, [A War S A Boh-Gal], A Ruh-Mun, A Boh-Gal, A Sil S A War, A Bel H, F Hol-Nth:

ITA (McCabe): [F Apu-Nap]:

RUS (Anderson): A Mos S A F StP(sc), [A Lvn-War], F StP(sc) does the Macarena badly with saabre:

TUR (York): [F Aeg-Joh], [F Ion-Nap], [F Con-Aeg], [A Ukr S RUS A Mos-War](nao), [A Alb-Tri], F ADR S A Tri-Ven, A Tri-Ven, [A Gal S RUS A Mos-War](nao).

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nao = unit not so ordered; nap = no such place; nau = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered. Austrian A VEN may retreat otb or to PIE, ROM, or TUS.

Due next time are retreat, builds/tears and orders for Spring 1988.

## SUPPLY CENTER CHART

AUS: -Ven +Rom?

ENG: Edi -Lon Lpl Nwy Bre

FRA: Mar Por Spa Par +Tun

GER: Ber Kie Mun Bel Den Hol Swe War +Lon

ITA: Nap -Rom? -Tun

RUS: Mos Sev StP

TUR: Ank Con Smy Bul Gre Rum Ser Bud Tri Vie +Ven

(1/0) Even/Out \*

(4) Tear 1

(4) Even

(9) Build 1

(1/2) Build 0/1 \*

(3) Even

(11) Build 1

\* If Austrian A VEN retreats to ROM, Austria and Italy are both EVEN; otherwise Austria is OUT and Italy may BUILD 1.

## EMBASSY BEAT

**LONDON:** England calls on all Europe to put aside its petty squabbles and unite against the hordes of Turkey threatening to overrun Western Civilization and plunge Europe into a new dark age.

\*Achilleus\*-continued from p 4

GV: EGh(c), WDe; GVI: Mex(2,C), NAn(2,C).

OIV: Dar, Mal(c,f); OV: Che, GPC(GM), Hok(c,OM), Hon, Man, Mon, Sse(c), Tar(PM), Wei(GM), Yan, Yel; OVI: Tur(C,OM).

PII: CAm(C,f), Gui, UUI: Cre(2,c,f), Dni(2), Ire(2), Mor, Pin(2,c,f, BM);

PIV: Mek(2,C,f), StK, UNI: PV: MTi(PM).

RII: LIn(RM), PSD(2,C); RIV: Bal(3,C,RM), Hig(c,f); RV: EIn;

RVI: GaV, Hin, Lev(AM), PPI(OM), UIn(BM), UTi(RM), WAn(C,RM), Zag(B

WI: LTI(2,C,F).

Fleets: Bla(R), BoB(O), EMS(2R), Nth(P), Red(G), SCS(R), SoJ(O), WMS(A

PRESS:

Green to Red Purple, and Orange: OUCH!!!!!!



**MIRKWOOD:** The international situation grows increasingly tense as the Great Powers hastily mobilize their reserves and make plans for a lightning-fast war ala the Franco-Prussian War of 1870. American President Theodore Roosevelt, although clearly aching to join the fray, has declared America neutral in the coming conflict. All the better to be able to sell at a premium to both sides.

#### TROOP MOVEMENTS

England builds F EDI. France builds A BRE & A PAR. Germany builds A KIE & A MUN. Italy builds F NAP & F ROM. Russia builds A MOS, A SEV & A WAR. Turkey builds F SMY.

AUSTRIA (Boyum): A Ser. A Bud. F Gre;

ENGLAND (Anderson): A Nwy. F Nrg. F Nth. F Edi

FRANCE (Martinson): A Spa. A Bur. F Por. A Bre. A Par;

GERMANY (Gunar): A Dan. A Ruh. F Bel. A Kie. A Mun;

ITALY (Wilson): F Tun. A Ven. A Tri. F Nap. F Rom;

RUSSIA (Gorham): F Swe. A StP. A Vic. F Rum. A Mos. A Sev. A War.

TURKEY (Goranson): A Ank. A Bul. F Con. F Smy.

Due next time are orders for Spring 1902.

#### EMBASSY BEAT

GERMANY-FRANCE: Do we really want to bankrupt one another in a stalemate?

PARIS-BUDAPEST - The Prime Minister of France's speech on the "situation" with Austria: "Tell that potty mouth that when he ...", then one of the advisors whispered something in his ear. "Oh yes, I must get in touch with the youth today," was his reply. "tell that boy that is he wants a piece of this, he and his hommies had better step up, if, he insults me, I mean us, he'll feel even more salty than now."

The Holy See. The Mad Pope, Charles XIII. "Bring me the Archduke of Austria. Rumor has it he has THREE eyes, and wary ones at that. This the Church must see and validate. Surely that third eye is the eye of God. He may have insights important to the Holy Mother Church. If one eye sees in two dimensions and two eyes see in three, does that mean three eyes see into the four dimensions? Can the Archduke see into time itself? Evidence would say not, otherwise would he not have foreseen the inspired attack into Trieste that I ordered the King to execute."

Rome to Budapest: I bet your really are a sight to see, three eyes and all.

#### BORIS WORLD PRESS REVIEW

*The Reich Sentinel:* It has been reported that the Turkish General Staff is in a quandary as to its war aims. In Moscow, the rancid monk Rasputin has been quoted as saying to the hemophilic Czarovich, "Stop bleeding on me you snout nosed brat prince." Needless to say, it sounded much better in Russian.

In other news, a wild eyed punk corporal, A. Hitler, cried "Eureka" after a French gas attack. Nobody knew what the crazy bastard was talking about. Although, someone said that a shell exploded close to the man's head a couple of weeks before the incident and that Mr Hitler has not been the same since. A psychic Oberatleutnant said that Mr Hitler is possessed by the ghost of Tourquemada. Well, things are always interesting at the front.

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#### --DOWN WITH THE KING (continued from p 5)

Marquise Ruth (#63, MC): 16/35 PP, 0 IP, 12C, #53(H), #12, #16, #42, #61, #23, #65, #11

Lord Richard (#14, MC): 95/21 PP, 17 IP, 12C, #41(H), #13(H), #46, K Alan

Baroness Mary (#64): 15 PP, 1 IP, 15C: #34, #21, #44

Sir Michael (#15): 15 PP, 0 IP, 15C: #36, #85(H), #24, #25

Duchess Elizabeth (#62): 18/25 PP, 29 IP, 13C, #66(H, Ba), #55, #52, #56, #33, #51, #46

Remember, if Alan is still King at the end of the turn, the game is over.



# ACHILLEUS

EPOCH VI

1500-1550 A.D.



TAB (23+):

Dan Farrow:  
Debbie Osborne:  
Paul Zieske:

Red  
Azure  
Purple

Kevin Wilson:  
John Bryden:  
Dave Anderson:

Green  
Black  
Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play 1F in either Atl or Pac as well as Car), and Epoch VIII.

## THE BOARD:

AI: GLa, GPI; AIII: Alb(3, AM), Cau, EAn; AIV: Cey, EDe(C,AM), Sum;  
AV: BSB, Pyr, Sea, Sha(PM), Sib;  
BIII: Gol(c,f), WGa, Wlb; BIV: GaD(RM), GaV, Irr, Lin(RM), Mal, WSt;  
BV: CEu(C), CMA, Dal, NAp, NGa(c,AM), SAp(PM);  
CI: CAf, EAf; CIV: Ara(C,GM), Lev(AM), Lib, Nil(AM), Nub(GM), Pal;  
GV: EGh(c), Uln(BM), WDe;  
OI: Dan; OV: Che, GPC(GM), Hok(c,OM), Hon, Man, Mon, Sse(c), Tar(Pi Wei(GM), Yan, Yel;  
PII: CAm(C,f), Qui; PIII: Cre(2,c,f), Dri(2), Ire(2), Mor, Pin(2,c,f,BM), WAn;  
PIV: Mek(2,C,f), SiK, UNi; PV: Hin, MTi(PM), PPI(GM), Tur, UTi(RM), Zag(BM);  
RIII: PSD(3); RIV: Bal(3,C,RM), Hig(c,f); RV: Ein;  
WI: LTI(2,C,F);  
Fleets: Bla(R), BoB(G), EMS(R), Nth(P), Red(G), SCS(R), SoJ(O), WMS(A).

SCORE (SP/VP): A(38/84), R(43/100), G(48/151), B(49/114), P(54/134), O(58/79).

## EPOCH VI:

Azure holds. Red passes to Green. Green passes to Red. Black holds. Purple holds. Orange has to hold.

MINGS: No show.

**TIMARID EMIRATES (O):** Play "Malay Kingdom": (1OIV,c,f @ Mal, 1BIVr-GaV), Play 1A,C,OM @ Tur (1PVr-Hin), Play "Surprise Attack" & 2A @ Hin (6,2:6; 6,4:2; 4,2:5; 4,1:1 -2PV, 1OVI), 1A @ PPI(6,4:5 -1PV), 1A @ Zag (6,4:4 -1PV), 1A @ Uln (6,3:3 -1GV), 2A @ UTi (3,1:4; 3,2:1 -1OVI,1PV). Score: 79 + C(1x2) + c(3) + M(3x2 +5) + S(1) + Mid E(P-2) + China(D=6) + India(P=3) + N Eur(P=2) + SE Asia(P=2) + Eurasia(D=2) + Nip(P=1) = 1.

**INCAS & AZTECS (G):** Play "Crusade": 3A @ EAn (2+1,1:5,1; 2+1,1:5,2; 3+1,3:6,3). Play 2A,C @ NAn & Mex. Score: 151 + C(3x2) + c(1) + M(2x2 +2) + S(2) + Mid E(P-2) + N Afr(D=4) + India(P=3) + N Amer(P=1) + S Amer(P=2) + SS Afr(P=1) = 179.

**SAFAVIDS (RIII):** Play 1A,C @ PSD (-3RIII), 1A @ Lin (6,3:5 -1BIV), 1A @ P

**OTTOMAN TURKS (R):** Play 1A,C @ WAn (-1PIII), 1F @ EMS, 1A @ Lev (6,6:5,2 -1OIV), 3A @ UTi (3,2:5; 3,1:3; 3,2:6; 2,1:1 -2RVI,1OVI), 1A @ Zag (5,5:3,8 -1OVI), 2A @ PPI (1,1:6; 5,2:3 -1rVI,OVI), 3A @ Hin (4,1:6; 5,2:6; 3,1:3; 4,2:2 -2RVI,1OVI), 1A @ Uln (6,5:3 -1OVI), 1A @ GaV (5,5:3 -1BIV), 1A @ GaD (4,1:5 -1RVI). Score: 100 + C(3x2) + c(1) + M(4x2 +4) + S(3) + Mid E(D=4) + India(D=6) + S Eur(P=2) + N Eur(P=2) + SE Asia(P=2) = 138

**PORTUGALS (A):** Play 1A,C @ Wlb (-1BIII), ...

SCORE (SP/VP): A(48/84+), B(49+/114+), G(52/179), P(54+/134+), R(58/138), O(66/114).

Due by 24 May are Azure's Portuguese orders followed shortly by those for the rest of Epoch VI (including retreats).

## THE BOARD:

AI: GLa, GPI; AIII: Alb(3, AM), Cau, EAn; AIV: Cey, EDe(C,AM), Sum;  
AV: BSB, Pyr, Sea, Sha(PM), Sib; AVI: Wlb (C), ...  
BIII: Gol(c,f), WGa; BIV: GaD(2, RM), Irr, WSt;  
BV: CEu(C), CMA, Dal, NAp, NGa(c,AM), SAp(PM);  
CI: CAf, EAf; CIV: Ara(C,GM), Lib, Nil(AM), Nub(GM), Pal;

---Continued on p 2

# DOWN WITH THE KING

Michael & Mary MIA!!

Turns 7-10



## Turn 7 (corrected)

Baroness Mary II (#64): NMR: Ms Nar randomly drops Sir Drew (#11) and the 2nd Judge (#54).

Sir Michael II (#15): NMR: Ms Nar randomly drops Duke Henry (#43) and the Admiral (#51).

## Turn 8 (concluded)

Marquise Ruth: Play "Scandal" chit to expose a Scandal on Lord Richard. Roll: 3 = Radicalism, Blasphemy, & Sacrilege--Go to a hearing. At the hearing Ruth plays "Evidence" against Richard (8+1 > 4 = Go to Trial). At the trial, Ruth plays "Evidence" against Richard (6+1 = Imprisoned). The King pardons Richard.  
Duchess Elizabeth: Assassinate the 1st Judge (#46).

## The Cast (in Turn 9 movement order):

Baroness Mary (#64): 15 PP, 1 IP, 15C: #34, #21, #44  
Marquise Ruth (#63, MC): 13/33 PP, 0 IP, 12C, #53(H), #12, #16, #42, #61, #23, #65  
Duchess Elizabeth (#62): 22/21 PP, 29 IP, 13C, #66(H, Ba), #55, #52, #56, #33  
Lord Richard (#14, MC): 86/15 PP, 17 IP, 12C, #41(H), #13, #46, K Alan  
Sir Michael (#15): 15 PP, 1 IP, 15C: #36, #35(H), #24, #25

## The Cabinet:

Monarch: King Alan (100 Sup)	Consort: <Vacant>
Navy: Sir James (#22, Ru)	High Minister: Lord Percival (#41, Ri)
State: Duke Marley (#44, Ma)	Army: Duke Roland (#42, Ru)
Trade: Knight William (#26)	Justice: Earl Duncan (#34, Ma)
Epain: Sir Drew (#11)	Besyzan: Earl Maxwell (#52, Ru)
Sandarkan: Sir Charles (#24)	Cronos: Knight Dale (#25, Ru)
City States: Sir Malcolm (#13, Ri)	Treasury: Duke Henry (#43)

ROYAL DEATHS: Alfred, Almerly, Catherine, Phillip, George, John

## Turn 9 (continued)

### 5. Player Turns:

Baroness Mary: NMR, no actions taken  
Marquise Ruth: Recruit Ambassador to Epain, Sir Drew (#11), roll on the Fashion Table buying +1 drm (-2 IP); (11+1 = Fashion Setter: Gain 5 PP, +1 drm)  
Duchess Elizabeth: Recruit the Admiral (#51). Gains 1 IP. Plays "Intrigue" card to have Baroness Deborah (#66) seduce Lord Richard (nice try, but PCs can't be seduced). Roll on Fashion Table: 7+2 = 9 (Smart, Gain 2 PP). Free Counsel is the same as last time, which is illegal.  
Lord Richard: Recruit 1st Judge (#46), make Sir Malcolm a henchman, roll on the Sporting Table: 8+2 = 10 = Big Winner, gain 15 PP.  
Sir Michael: NMR and has the Gout (-1 IP).

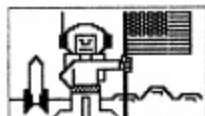
## Turn 10

1. **PLAYER ORDER:** Marquise Ruth, Lord Richard, Baroness Mary, Sir Michael, Duchess Elizabeth.
2. **OFFICE:** No vacancies.
3. **POLITICAL PROBLEMS:**  
Economic Crisis (Duke Henry, modified by High Minister, Ministers of Trade & Treasury);  
Foreign War (Duke Roland, modified by General and Minister of State.)
4. **CROWN EVENT:** Intrigue. Ruth draws "Clergy Support" from Sir Michael, "Amnesty" from Duchess Ruth, "Evidence" from Baroness Mary, and "Prison Guards" from Lord Richard. All cards drawn go to the discard pile.

You've drawn \_\_\_\_ Loyalty, \_\_\_\_ Opportunity, & \_\_\_\_ Event.

Due next time are: Your modifications to the political problems and your player turn.

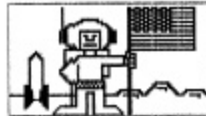
---Continued on p 3



# LIFTOFF!

## ANDORRA & SWEDEN WIN!

### 1968



#### THE CAST:

Andorra (Dave Anderson)  
 Duchy of Grand Fenwick (John Butitta)  
 Republic of Texas (Andy York)  
 Spain (Dan Farrow)  
 Sweden (Al Bargender)

#### Cash from '67

90 MB  
 09 MB  
 00 MB  
 16 MB  
 31 MB

#### '68 Budget

103 MB  
 80 MB  
 59 MB  
 82 MB  
 62 MB

**ERRATA:** Fenwick's manned orbital mission was saved by an event card. R&D Table errata are in **BOLD**.

#### 1968

- All collect budget (see above).
- Random Events (see last issue): Texas increases 'a' by 18%. Spain gives +1 to R&D dice to Texas. Fenwick uses counterespionage to reduce Sweden's 'D' to 85%.

Lingering Cards: (\* used this turn)

AND: Fortunate Accident: negate next satellite failure

SWE: Buy additional astronauts for 1 MB.

SPA: Cancel next 'd' failure

SPA: Sats & probes +5% to Max R&D and Safety.

SWE: Lose 10% from next satellite mission.

- AND: Buy one '2' (-1 MB), five 'B' (-60 MB), one '3' (-5 MB), half 'G' (-15 MB), half 'h' (-15 MB).

DGF: Buy three 'B' (-36 MB), two '1' (-2 MB), initial 'F' (-12 MB), two 'a' (-4 MB), two 'b' (-6 MB), one astronaut -2 MB, August Guderon).

RoT: Buy one 'B' (-12 MB), four astronauts (-8 MB, Jackley, Pue, Seamans, Stakes), initial '4' (-18 MB), initial EVA suit (-18 MB).

SPA: Buy one 'C' (-18 MB), one 'e' (-12 MB), one 'd' (-8 MB), and initial and extra '4' (-18-2 MB).

SWE: Buy half 'G' (-15 MB), half 'h' (-15 MB), one 'A' (-3 MB), two 'b' (-12 MB), three astronauts (-3 MB, Carina Fogelstrom, Sigleif Edstrom & Toini Sodergren).

- Conduct Research:

AND: 1 die on '2' (-3 MB, +3%).

DGF: 8 dice on 'F' (-8 MB, +24%).

RoT: 3 dice on 'EVA' (-3 MB, +6+3%).

SPA: 8 dice on 'e' (-40 MB, +30-8%).

SWE: 2 dice on 'b' (-4 MB, +3%), one die on 'EVA' (-1 MB, +1%), 4 dice on 'a' (-4 MB, +8%).

- Declare 1969 Missions: Andorra(1), Fenwick(3), Texas(2), Spain(2), & Sweden(3).

- No one rushes.

- Texas launches orbital satellite (A1). Lift off: 31 < 94; EOB: 87 < 98%; EOA: 86 < 98%; Success! Add 1% to 'A' and 2 MB to budget.

Texas launches lunar probe (B3). LO: 24 < 91%; EOB: 04 < 91%; EMB: 80 > 91%; LOB: 52 < 91%; LDOB: 13 < 91%; Photorece: 94 > 85%; Failure! Add 5% to Photorece, 1% to 'B' & '3'; lose 6 MB from budget.

Sweden launches orbital satellite (A1). Lift off: 70 < 92%; EOB: 68 < 96%; EOA: 49 < 96%; Success! Add 1% to 'A' & '1' and 2 MB to budget.

Sweden launches manned orbital mission with spacewalk (Bb EVA) with Enfeldt & Fogelstrom aboard. Lift off: 64 < 97%; EOB: 38 < 86%; EOA: 65 < 86%; Spacewalk: 91 < 98%; EDOB: 90 > 86%; Save 27 > 5% no catastrophe: 16 < 50% Yes. Mission fails, crew lost. Add +1% to 'B' & 'EVA', drop 'b' to 10%. Lose 2 MB to budget.

Sweden's scrubs manned lunar pass (Bb). Lose 10 MB from budget.

Fenwick launches Launch Lunar Probe (B3). Lift off: 66 < 97%; EOB: 34 < 90%; Earth Mission Burn: 60 < 90%; LOB: 70 < 90%; LDOB: 09 < 90%; Photorece: 35 < 70%; LL: 98 > 90%. Failure! Add 1% to 'B' and '3', 5% to Photo rece, and lose 6 MB from budget.

Fenwick launches manned orbital mission with spacewalk and docking (BbEd with Gasperi and Guderon aboard). Lift off: 61 < 98%; EOB: 71 < 88%; EOA: 90 > 87%; Save: 32 > 10% no; Catastrophe: 26 > 10% no--comm out; DMPU: 89 < 98%; Docking: 99 > 45% no; Spacewalk: 26 < 98%; EDOB: 49 < 88%; Re-Entry: 58 < 88%; Recov: 80 < 88%; Mission a failure, add 1% to 'b', 5% to '4', debit 2 MB from budget.

Fenwick launches manned orbital mission with spacewalk and docking (BbEd with Bascombe and Prevail aboard). Lift off: 94 < 98%; EOB: 35 < 89%; EOA: 73 < 89%; DMPU: 86 < 98%; Dock: 10 < 50%; Spacewalk: 63 > 98%; EDOB: 46 < 89%; Re-Entry: 06 < 89%; Recov: 21 < 89%. Mission succeeds; +1% to 'b', +15 to '4', add

11 MB to budget.

Spain scrubs two manned lunar landings.

Andorra & Sweden launch joint manned lunar landing (Gh, EVA) with Debbi and Danni Douchette. T Sodergren & Shelby Kats aboard. LO: 81 < 95%; EOB: 41 < 71%; EMB: 69 < 71%; IRA: 65 < 71%; LOB: 05 < 71%; LDOB: 01 < 71%; Photorec: 20 < 71%; Lun Land: 58 < 71%; Moonwalk: 92 < 98%; Lun Launch: 01 < 71%; LOA: 02 < 71%; LMB 84 > 71%; save: 31 > 15% no; CATastrophe: 69 > 50% no--Major rocket failure; IRA: 45 < 71%; EOB: 83 < 71%; EOA: 21 < 71%; EDOB: auto failure: save 97 > 15 = no; CAT: 83 > 50% = no; Re-entry: 05 & 60 < 71%; Recov: 34 < 71%. Mission a success! Andorra & Sweden win!

Due next time are press releases and end-of-game statements.

#### PRESS:

In the Castle laboratory of Dr. Kokints, in the Duchy of Grand Fenwick, a tense scene is occurring. An exhausted Kokints, Dutchess Glorianna, Count Victor of Mountjoy are standing on the balcony staring up in the sky. The workbench is littered with scraps of paper, wood, tape, drawings and a number of odd looking devices that look hastily patched together. The transmitter speaker emits crackles, hisses, squeals and an grumble.

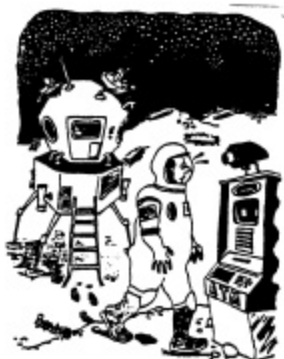
In a corner sits "Jon Doe", the cultural attache from US Embassy in Paris. Despite his thorough preparation of the fake passport and papers in the "Jon Doe" identity, no in Fenwick cared who he was. He was simply given a bicycle at the border and sent to the castle. There, in response to his questions, he was directed to Kokints's lab. Kokints immediately told him to sit in a chair out of the way until there was time to talk. "Jon Doe" witnesses the unfolding events, first with astonishment, then with a burst of written and verbal notetaking (whispering into his lapel button). Periodically, he pauses to slyly point the minicamera hidden in his cigarette case at the worktable and snap pictures.

The DGF disaster occurred when several bottles of Premier Cru - Grand Fenwick (the wine, that is mixed with iron filings to make the rocket fuel) had turned to vinegar, leaving the capsule critically short of fuel. The astronauts, Tully Bascombe and Milo Frevoir, had to cut back life support and all systems to attempt an immediate return to earth. Kokints had been brilliant again in directing makeshift devices to combat crisis after crisis, such as the sudden rise in carbon dioxide level and the severe cold. The final critical stage of decent was occurring - with just enough wine to slow the capsule's descent - maybe.

All contact was lost during the final descent - now there was nothing to do but wait - and wait - and wait.

Suddenly, there was a piercing shriek and a eob from Glorianna. A capsule popped through the clouds, drifted gently down and landed with a thump on the lawn outside the castle. The hatch swung open with a bang and two figures dove out and lay panting on the grass. Kokints, Montjoy and Glorianna raced from the room in a mad dash to get to the astronauts. "Jon Doe" silently slinks out the back way, jumps on the bicycle and races to the border and then back to the embassy in Paris. There he files a "TOP SECRET" report which is sent directly to NASA. It lay in the files in Houston for 3 years until, on April 13, 1970 another space program disaster began unfolding. In the midst of a tense strategy session, the program director remembered the "TOP SECRET" report. He pulled it from his safe and thrust it in front of the NASA engineers. It just might work here, they all agreed, after some study.

The rest is history. Except the name of Kokints, Bascombe, Frevoir and Grand Fenwick are never mentioned.





1830

'???? IS ????'



## Trainwrecks 'R Us!

Correction Check: The PRR had placed a token in H16 last OR, however the Corporate Status failed to show it (although the game map did). Also PRR's stock value should have been at H 68 and Farrow is credited with \$2 more when he sold 2-PRR's at G 69...

## PLAYER STATUS

Hanna \$33, 5-PRR(P), 6-NYC(P) (Priority)  
 Chinnery \$15, 5-NYNH(P), 1-B&O  
 Fisher \$23, SVNR, 3-B&O, 1-PRR, 1-C&O, 1-NYNH  
 Butitta \$20, 5-B&O(P), 1-NYNH  
 Ringhoffer \$108, C&SL, 5-C&O(P), 1-B&O  
 Farrow \$4, D&H, 5-CPR(P), 1-NYNH'

## CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
B&O	C 100	0	--	---	\$260	2-2's & 1-3's	I15, (2)
NYC	A 100	0	4	\$100	\$1000	----	(4)
NYNH	B 82	0	2	\$100	\$640	2-3's	G19, (1)
CPR	D 76	1	4	\$82	\$820	----	(4)
C&O	G 70	4	--	---	\$572	2-2's	F6, (2)
PRR	H 68	4	--	---	\$38	2-2's	H12, H16 (2) M&H, C&A

## OR #5.1

Private Company Distributions: +\$5 Fisher, +\$10 Ringhoffer, +\$15 Farrow & +\$45 PRR

## Public Companies:

B&O - Upgrade H14 w/tile #27(e), run trains - I15-J14-K13 for \$100, I15-I19 for \$60 and I15-H16 for \$70, payout dividends! +\$115 Butitta, +\$23 Chinnery, +\$69 Fisher & +\$23 Ringhoffer. Stock moves to C 111, no train purchase, treasury = \$260

NYC - Lay tile #57 and home token in E19(sw), no train or run - stock falls to A 90, buy "2" train from the PRR for \$218 and 1-3's train for \$180, treasury = (\$1,000-\$218-\$180) = \$602

NYNH - Lay tile #57 and token in F22(e) for \$120, run trains - G19-F20-F22 for \$80 and F22-F24-E23 for \$60, payout dividends! +\$70 Chinnery, +\$14 Fisher, +\$14 Butitta & +\$14 Farrow. Stock moves to B 90, no train purchase, treasury = (\$640-\$120) = \$520

CPR - Lay home token in A19, purchase D&H from Farrow for \$140, lay #58 in B20(nw), no train or run - stock falls to D 71, purchase 1-3's train for \$180, treasury = (\$820-\$140-\$180) = \$500

C&O - Lay tile #58 in F10(e), run trains - F2-F6 for \$70 and F6-G7 for \$40, withhold dividends! stock falls to G 69, purchase 1-4's train for \$300, treasury = (\$572+\$110-\$300) = \$382

"2" Trains are retired...

PRR - Upgrade H16 w/tile #14(sw), no train or run - stock falls to H 67, purchase 1-4's train for \$300, treasury = (\$301-\$300) = \$1

## PLAYER STATUS

Hanna \$33, 5-PRR(P), 6-NYC(P) (Priority)  
 Chinnery \$109, 5-NYNH(P), 1-B&O  
 Fisher \$111, SVNR, 3-B&O, 1-PRR, 1-C&O, 1-NYNH  
 Butitta \$149, 5-B&O(P), 1-NYNH  
 Ringhoffer \$141, C&SL, 5-C&O(P), 1-B&O  
 Farrow \$169, 5-CPR(P), 1-NYNH

## CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens	P.C.'s
B&O	C 112	0	--	---	\$260	1-3's	I15, (2)	
NYNH	B 90	0	2	\$100	\$520	2-3's	G19, F22 (0)	
NYC	A 90	0	4	\$100	\$602	1-3's	E19, (3)	
CPR	D 71	1	4	\$82	\$500	1-3's	A19, (3)	D&H
C&O	G 69	4	--	---	\$382	1-4's	F6, (2)	
PRR	H 67	4	--	---	\$1	1-4's	H12, H16 (2)	M&H, C&A



Trains Available: 44 555 66 DDDDDD

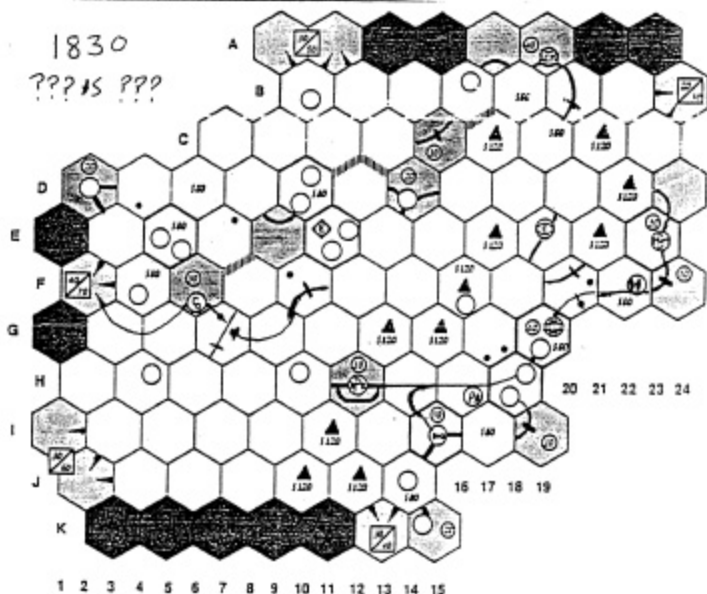
Press: The great Chesapeake & Ohio is now booking grand cross country excursions for the fall. Please book early as the directors expect business to be brisk.

Tiles Available:

Yellow: #2(1), #3(2), #4(2), #7(4), #8(5), #9(6), #55(1), #56(1), #57(1), #58(1)

Green: #14(2), #15(2), #16(1), #18(1), #19(1), #20(1), #23(3), #24(3), #25(1), #26(1), #27(0), #28(1), #29(1), #53(1), #54(1), #59(1)

Due for next month are orders for Operating Round #5.2 and Stock Round #6. alternative tile lays and general intention stock orders are advised. Orders are due to mark by 4 Jun.



"OF COURSE THE GOVERNMENT'S HIDING  
FROZEN ALIENS! I SAW IT ON TV!"



# 1856

THE GREAT WHITE NORTH

FIVE RAILROADS MERGE!  
CHINNERY PREZ OF CGR!  
OR 6.1



**ERRATA:** The summary table failed to note that only one 5 train remains:

**PLAYER HOLDINGS:** (\* = president; certificate limit = 11)

Quist\*\* \$27 5LPS\*, 5CA\*, 2WR, 1GW [priority]  
Butitta \$28 4CPR\*, 5WGB\*  
Worzelmann\*\* \$55 6WR\*, 3GT, 2LPS, 1CPR  
Farrow\*\* \$23 6GW\*, 6THB\*, 1GT  
Zieske \$25 5GT\*, 1CV  
Chinnery \$2 5CV\*, 2CPR, 3WGB

## COMPANY STATUS

Name	Pres	Value	Pool	IO	Par	Treas	Loans	Trains	Tokens	Dest
QT	PZ	D150	1	-	n/a	\$81	0	35	P9,N11+2	---
CV	DC	A100a	---	4	100	\$40	0	4	N11+2	114(\$100)
WGB	JB	A100b	---	2	100	\$800	0	-	2	---
THB	DF	A100c	---	4	100	\$600	0	-	2	---
LPS	MQ	P90	8	-	n/a	\$465	6	5	C14,F15	---
WR	WW	E90	2	-	n/a	\$79	7	34	O16,O18+1	L15(\$450)
GW	DF	F80a	8	-	n/a	\$83	4	4	F15+8	A20(\$325)
CPR	JB	F80b	8	-	n/a	\$217	8	4	M4,N3,I12+1	---
CA	MQ	F65	---	5	65	\$81	2	3	D17+2	H15

## OPERATING ROUND 6.1

**GY:** Lays tile #125 in P9. Runs Q8-P9-N11 (\$150) & N11-N9-M6-M4-N3 (\$190). Pays dividends. (PZ+170, WW+102, DF+34, GT+84) Price rises to D175. Buys no train. (\$81 + 34 = \$115)

**CV:** Borrows \$100 from the government. Lays tile #59 in L15 nw for \$40. Places \$40 token in L15 (n). Runs N11-L13-L15 (\$140). Pays \$10 interest. Pays dividends. (DC+70, PZ+14) Price rises to A110. Buys no train. (\$40 + 100 - 40 - 40 - 10 = \$50)

**WGB:** Borrows \$100 from the government. Lays tile #5 in J11 nw. Places free token in J11. No train, so no run, so no dividends. Price falls to A90a. Pays \$10 interest. Buys 3 train from CPR for \$880. (\$800 + 100 - 10 = \$10) CPR treasury to \$1097.

**THB:** Lays tile #67 in L15 s. Places free token in L15(s). No train, so no run, so no dividends. Price falls to A90b. Buys 4 train from GW for \$1, and 5 train from bank. (\$600 - 1 - 550 = \$49) GW treasury to \$84.

**LPS:** Lays tile #8 in G16 ne. Runs B18-C14-F15-F17-D17 (\$220). Pays \$60 interest. Pays dividends. (MQ+110, WW+44, LPS+66) Price rises to E100a. Buys no train. Redeems 4 loans. (\$465 - 60 + 66 - 400 = \$71)

**WR:** Borrows \$100 from the government. Lays tile #125 in O18. (No more Lake tiles). Runs N17s-O18-P19 (\$160) & N17n-O16-O18-P17 (\$190). Pays \$80 interest. Pays dividends. (WW+210, MQ+70, WR+70) Price rises to E100b. Buys no train. (\$79 + 100 - 80 + 70 = \$169)

**GW:** Borrows \$100 from the government. Lays tile #57 in B19 sw. GW reaches its destination! Citizens of Detroit celebrate! No train, so no run, so no dividends. Price falls to F75. Pays \$50 interest. Buys 4 train from THB for \$458. (\$84 + 100 + 325 - 50 - 458 = \$1) THB treasury to \$507.

**CPR:** Lays tile #64 in I12(n). Runs M4-M6-N9-N11 (\$160). Pays \$20 interest. Pays dividends. (JB+64, DC+32, WW+16, CPR+48) Price rises to F90. Buys 6 train. Redeems 2 loans. (\$1097 - 20 + 48 - 700 - 200 = \$225)

**PHASE CHANGE!** 3 trains scrapped, gray tiles available, small towns can be upgraded or paved over, diesels available, port bonus eliminated, all loans due, Canadian Government Railways forms.

CPR has no outstanding loans.  
WGB owes \$100, has \$10; will join CGR.

WR owes \$800, has \$169; redeems 1 and will join CGR  
 THB has no outstanding loans.  
 QW owes \$500, has \$1; will join CGR.  
 GT has no outstanding loans.  
 CV owes \$100, has \$50; will join CGR.  
 LPS owes \$200, has \$71; Quist contributes \$129.  
 CA owes \$200, has \$81; will join CGR.

Butitta receives 2 CGR shares; 1WGB into pool.  
 Wordelmann receives 3 CGR shares.  
 Farrow receives 3 CGR shares.  
 Zieske receives no CGR shares; 1 CV into pool.  
 Chinnery receives 4 CGR shares, and is president.  
 Quist receives 4 CGR shares.  
 3 CGR shares go into the pool, 1 into IO.

CGR inherits \$211, three 4 trains, 7 tokens on the board, and the bridge bonus. OR6.1 is over.

Due next time: OR6.2 and OR6.3. Don neglected to indicate whether he would have the CGR keep 4 trains or borrow a diesel. Other presidents may make their orders contingent on his choice. Orders are due to Chuck by 4 Jun 97.

# **PLAYER HOLDINGS:** (\* = president; certificate limit = 11)

Quist \$78 5LPS\*, 4CGR [priority]  
 Butitta \$92 4CPR\*, 2CGR  
 Wordelmann \$427 3GT, 2LPS, 1CPR, 3CGR  
 Farrow \$57 6THB\*, 1GT, 3CGR  
 Zieske \$209 5GT\*  
 Chinnery \$104 2CPR, 4CGR\*

# **COMPANY STATUS**

Name	Pres	Value	Pool	IO	Par	Trease	Trains	Tokens
GT	PZ	D175	1	-	n/a	\$115	5	2
LPS	MQ	E100	3	-	n/a	\$0	5	0
CGR	DC	A100	3	1	100	\$211	444*	3 has bridge rights
THB	DF	A90	0	4	100	\$507	5	1
CPR	JB	F80	3	-	n/a	\$225	46	1

\*Chinnery may decline to accept (some or all of) these trains. CGR pays no dividends (and its price is unaffected) until it has a permanent train. It is entitled to borrow a diesel until that time, if it has no other trains.

# **TRAINS AVAILABLE:** 6,DD.... Train limit is 2, except 3 for CGR.

The bank has \$9,975.

# **TILES AVAILABLE:**

yellow: 1,2,3(3),4(2),5,7(5),8(8),9(9),55,56,57(3),58(2),69;  
 green: 14(2),15(3),16,17,18,19,20,23(3),24(3),25,26,27,28,59;  
 brown: 39,40,41(3),42(3),43(2),44,45(2),46(2),47(2),63(4),64,65,68,70  
 gray: 123, 124

**BOARD:** B15:7ne B19:57sw C14:125(LPS) C18:9ne D13:8sw D15:9nw D17:14sw(CGR)  
 E14:9se E16:24se F15:126(CGR,LPS) F17:125 G16:8ne H13:8ne I12:59sw(CPR)  
 J11:5nw(CGR) K8:6ne L7:8sw L13:6se L15:67se(CGRn,THBse) M2:7se M4:127(CPR)  
 M6:4se M8:23se M12:9ne M16:8ne N3:14sw(CPR) N9:58nw N11:122(CGRw,GTse)  
 N15:29se N17:66sw O10:9sw O16:15nw(CGR) O18:125(CGR) P9:125(GT)

1870

# JAMES WEST TWO MORE FLOAT! SR 7



**ERRATA:** MP should not have been charged for bridging the Mississippi

## PLAYER STATUS

Zieske \$169, GRS, 2 KATY (VP), 2 SLSF (VP), ATSF  
 Wordelmann \$250, 4 SLSF(Pres), 1 KATY  
 Quist \$158, 6 KATY (Pres)  
 Hanna \$101, 5 AT&SF(Pres), 6 GM&O(Pres)  
 Farrow \$189, 6 MP  
 Chinnery \$160, 6 IC(Pres), 1 SLSF, 1 MP <Priority>

## CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Dest
SLSF	D120	0	1	\$100	\$267	3	E12,H13c.(1)	2,SC	M22
MP	B90	3	0	\$90	\$502	33	C18(2)	0,MRB	J5
KATY	F82	0	2	\$68	\$138	3	B11,H13(1)	1	N1
IC	D82	4	0	\$76	\$898	3	K16,M20(1)	0,GS	A22
GM&O	E72	4	0	\$72	\$140	44	M20,K16(2)	0	C18
AT&SF	G50	4	1	\$68	\$360	3	B9,B11(1)	0,MKT	N1

## SR 7

Chinnery sells 2 IC, 1 SLSF, and 1 MP and buys President's share of Cottonbelt, setting par at \$82. (\$160+164+120+90-164 = \$370). IC drops to F72. SLSF is on ledge.  
 Farrow price protects MP (\$189-90 = \$99).  
 Chinnery buys 1 CB (\$370-82 = \$288).  
 Zieske sells 2 KATY, 2 SLSF, 1 ATSF and buys Presidency of FW, setting par at \$100 (\$169 +164+240+50-200 = \$423). KATY drops to H72, SLSF drops to F10.  
 Hanna price protects 1 ATSF (\$101-50 = \$51).  
 Farrow buys 1 GM&O from IO (\$99-72 = \$27).  
 Chinnery buys 1 CB (\$288-82 = \$206).  
 Zieske buys 1 FW (\$423-100 = \$323).  
 Wordelmann sells 1 KATY and buys 1 GM&O from IO (\$250+72-72 = \$250).  
 Quist price protects 1 KATY (\$158-72 = \$86).  
 GM&O redeems 1 share from Hanna (CCH: \$51+72 = \$123; GM&O: \$140-72 = \$68).  
 Farrow passes. Chinnery buys 1 CB (\$206-82 = \$124).  
 Zieske buys 1 FW (\$323-100 = \$223).  
 SLSF redeems 1 share from the Pool (\$267-100 = \$167).  
 KATY redeems a share from the Pool (\$138-72 = \$66).  
 Hanna buys 1 GM&O (\$123-72 = \$51).  
 Farrow passes.  
 Chinnery buys 1 CB (\$124-82 = \$42) and sells an old CB. CB floats! CB goes to D76.  
 Zieske buys 1 FW (\$223-90 = \$133).  
 SLSF reissues 3 shares at a par of \$100.  
 Quist buys 1 IC from pool (\$86-72 = \$14).  
 Hanna, Farrow, and Chinnery pass.  
 Zieske buys 1 FW (\$123-100 = \$23). FW floats!  
 Wordelmann buys 1 SLSF from IO (\$250-100 = \$150; \$100 to SLSF).  
 Quist, Hanna, Farrow, Chinnery, and Zieske pass.  
 Wordelmann buys 1 SLSF from IO (\$150-100 = \$50; \$100 to SLSF).  
 All pass.

Quist has the priority. Due next are orders for OR 7.1 & 7.2.

## PLAYER STATUS

Zieske \$23, GRS, 6 FW(Pres)  
 Wordelmann \$50, 6 SLSF(Pres), 1 GM&O  
 Quist \$14, 7 KATY (Pres), 1 IC <Priority>  
 Hanna \$51, 6 AT&SF(Pres), 6 GM&O(Pres)  
 Farrow \$22, 6 MP(Pres), 1 GM&O  
 Chinnery \$124, 4 IC(Pres), 5 CB(Pres)

## CORPORATION STATUS (\*reissued)

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Dest
SLSF	F100	1*	3	\$100*	\$367	3	E12,H13c.(1)	SC	M22
FW	A100	4	0	\$100	\$1000	---	(3)		A2
MP	B90	3	0	\$90	\$512	33	C18(2)	0,MRB	J5
KATY	H72	0	2	\$68	\$68	3	B11,H13(1)	1	N1

IC	F72	4	0	\$76	\$598	3	K16,M20(1)	0, GS	A22
GM&O	E72	1	0	\$72	\$140	44	M20,K16(2)	1	C18
CB	D72	4	1	\$82	\$820	---	(3)		J9
AT&SF	G50	4	0	\$68	\$960	3	B9,B11(1)	0, MKT	N1

**TRAINS AVAILABLE:** 4445555666888,10,10,12...  
The Bank has \$8,220.

**TILES AVAILABLE:** #1(1), #2(1), #3(3), #4(5), #5(1), #6(2), #7(8), #8(11), #9(16), #14(2), #15(0), #16(2), #17(2), #18(2), #19(2), #20(2), #23(4), #24(4), #25(2), #26(2), #27(2), #28(2), #29(2), #55(1), #56(1), #57(4), #58(3), #69(1), #141(2), #142(2), #143(1), #144(1)





# ADV CIVILIZATION CONFLICT

Turns 11.2-9



**ERRATA:** Crete bought gold last time and used a Papyrus instead of 2t.

## TURN 11

**11.2 POPULATION:** Babylon, Crete, Iberia & Thrace fully populate. Africa grew 2T in Carthage, Cirta, & Numidia; 1T in Campania, Gaza, Milazzo. New Africa Egypt grows 2T in Tanis, Alexandria & W Desert; 1T in Petra & Sinai. Assyria grows everywhere except Cyprus & Kuban.

## 11.3 CENSUS:

ILLYRIA: 1600 BC, 37T, 10t, 2 cities, 1 card, 105 CP  
BABYLON: 1000 BC, 35T, 5t, 5 cities, 8 cards, 205 CP  
AFRICA: 1000 BC, 93T, 14t, 4 cities, 6 cards, 245 CP  
THRACE: 1200 BC, 30T, 12t, 4 cities, 3 cards, 190 CP  
ASSYRIA: 1000 BC, 29T, 18t, 6 cities, 5 cards, 225 CP  
EGYPT: 1600 BC, 28T, 19t, 5 cities, 5 cards, 130 CP  
CRETE: 1000 BC, 26T, 11t, 4 cities, 5 cards, 130 CP  
IBERIA: 1600 BC, 14T, 10t, 3 cities, 3 cards, 90 CP

**11.4: SHIP BUILDING:** Illyria burns boat in Londinium, maintains boat in Tarentum, and builds boat in Pannonia (-8t). Assyria lets boats rot. Egypt takes 2T from Tanis to maintain ships. Crete builds 1 ship at Thessaly (-2t); rest rot. Thrace maintains 2S at Lesbos and builds 1 each in Etruria & Pannonia (-8t). Iberia maintains boat in Narbo (-1t) and lets other rot.

## 11.5 MOVEMENT:

ILLYRIA: 1S & 1T Tarentum-Campania-Neapolis-Rome, 1S & 2T Pannonia-Dalmatis-Illyricum-Appollonia-Tarentum, 1T Samnium-Rome, 1T Rubicon-Rome, 1T Neapolis-Rome, 2T Dalmatis-(s)-Tarentum, 1T Germany-Pannonia, 1T Dalmatis-Illyricum.

BABYLON: 2T Babylon-Ur, 2T Tyre-Aleppo, 4T Syria-Aleppo, 2T Tyre-Damascus, 2T Mari-Syria, 1T Arabia-Petra, 1T Midian-Petra.

AFRICA: 2T Numidia-Carthage, 1S & 2T Gaza-Jerusalem-Tyre-Sidon-Phoenicia, 1T New Africa-Cirta, 1T Numidia-Cirta.

THRACE: 1S Etruria-Corsica-Sardinia-Caralis, 1S Pannonia-Dalmatis-Illyricum-Appollonia-Epirus, 1S Lesbos-Ionia-Sardes-Troy-Bysantium, 4T Tyras-Moesia, 3T Dacia-Scythia, 2T Thrace-Moesia, 2T Pannonia-(s)-Epirus, 1T Crimea-Scythia, 1T Lesbos-(s)-Bysantium, 1T Ionia-(s)-Bysantium, 1T Etruria-(s)-Corsica, 1T Etruria-(s)-Caralis.

ASSYRIA: 2T Cilicia-Antioch, 2T Galatia-Antioch, 1T Lycia-Galatia, 2T Cappadocia-Sinope, 1T Phrygia-Sinope, 1T Van-Sinope, 1T Nalchik-Cappadocia

EGYPT: 1S Tanis-Alexandria-Tanis-Gaza-Jerusalem, 3T Tanis-(s)-Jerusalem, 2T Alexandria-(s)-Jerusalem, 2T Alexandria-(s)-Cyprus [illegal without ASTRONOMY, GM lets ship get to Tyre], 1T Sinai-Petra, 2T Petra-Jerusalem, 2T Alexandria-Tanis, 2T W Desert-Alexandria, 1T Ptolemais-Nubia.

CRETE: 1S Thessaly-Thessalonica-Thrace-Bysantium-Thrace, 2T Knossos-Phaeos, 2T Macedonia-Paeonia, 2T Delphi-Thessaly, 2T Thessaly-(s)-Thrace, 2T Thessaly-(s)-Bysantium, 1T Illyricum-Dacia, 1T Illyricum-Germany, 1T Illyricum-Dalmatia, 1T Illyricum-Pannonia, 1T Epirus-Macedonia, 1T Athens-Delphi, 1T Corinth-Delphi.

IBERIA: 1S Narbo-Pyrenees-Iberia-New Carthage-Corduba, 2T Iberia-(s)-Corduba, 2T Pyrenees-(s)-Corduba, 2T Aquitania-Pyrenees, 1T Gaul Rhaetia, 2T Rhaetia-Etruria.

**11.6: CONFLICT:** Bysantium (6 Th vs 2 Cr, -8 Th -2 Cr), Epirus (2Th vs 1 Cr, -1 each), Moesia (8 Th vs 3 BH, -3 BH, -2 Th), Pannonia (4 li vs 1 Cr, -1 Cr), Petra (2 Eg vs 1 Ba, -1 each), Phoenicia (1Af vs 2 Ba, -1 each), Scythia (4 Th vs 3 BH, -2 each), Thrace (2 Th vs 2 Cr, -1 each), Tyre (2 Eg vs 2 Ba, -1 Ba).

**11.7: BUILD CITIES:** Africa builds Carthage and Cirta. Assyria builds Antioch & Sinope. Babylon builds Aleppo & Ur. Crete builds Phaeos. Egypt builds Jerusalem. Iberia builds Corduba. Illyria builds Rome and Tarentum. Thrace builds Moesia.

**11.8: REMOVE SURPLUS:** Egypt removes 1T @ Jerusalem. Illyria removes 1T @ L. Germany, U Germany & Rhine. Crete removes 1T in Paeonia. Babylon removes 1T from Jericho.

**11.9: TRADE:** Egypt buys gold (-18t). Iberia and Illyria (4) receive 4 cards. Thrace & Crete (5) receive 5 cards. Africa & Egypt (6) receive 6 cards. Babylon (7) receives 7 cards (Stack II is exhausted). Assyria (8) receives 7 cards (Stack I is exhausted).

**DUE NEXT TIME:** Turn 11 Trade, Resolve Calamities, and Buy CIV Card Phases. Turn 12 Taxation through Buying Gold.

# THE BOARD (as of Turn 11.9)

**AFRICA (Nast):** C @ Carthage, Cirta, Cyrene, Palermo, Thapsa, Tripoli; S @ Carthage, Phoenicia, W Mauritania; 2T @ Campana, Cyrenaica, Milazzo, Subrata, Tunisia, W Mauritania; 1T @ E Mauritania, Jalo, Libya, New Africa, Numidia, Phoenicia, Sahara, Tripolitania. **POTTERY, MYSTICISM, ENLIGHTENMENT.**

**ASSYRIA (Deb Osborne):** C @ Ankara, Antioch, Gordium, Kanesh, Media, Miletus, Salsmia, Sinope. 2T @ Armenia, Bithynia, Cilicia, Cyprus, Mikop; 1T @ Cappadocia, Galatia, Kuban, Lycia, Nalchik, Phrygia, Van. **MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY.**

**BABYLON (Anderson):** C @ Aleppo, Babylon, Carthae, Charax, Sidon, Susa, Ur; 3T @ Syria; 2T @ Chaldaea, Damascus, Mari, Parthis, Sumeria; 1T @ Arabia, Jericho, Midian, Petra, Phoenicia, Tyre. **COINAGE, MYSTICISM, POTTERY.**

**BARBARIANS (Nar):** 5T @ Danubia; 1T @ Hispania, Scythia.

**CRETE (Boyum):** C @ Argos, Eretria, Rhodes, Phaestus, Sparta; 1S @ Thrace; 2T @ Chalchis, Delphi, Knossos, Thebes; 1T @ Athens, Corinth, Dacia, Dalmatia, Germany, Macedonia, Paonia, Thrace. **METALWORKING, MYSTICISM.**

**EGYPT (Ringhoffer):** C @ Buhen, Jerusalem, Sardinia, Siwa, Thebes, U Egypt. 1S @ Jerusalem, Tyre; 3T @ Fayum, Memphis; 2T @ Alexandria, Tanis, Tyre, W Desert; 1T @ E Desert, Nubia, Ptolemais, Sinai. **MYSTICISM, METALWORKING.**

**IBERIA (Farrow):** C @ Corduba, Ebusus, Massilia, Narbo; 1S @ Corduba; 2T @ Aquitania, Etruria, Pyrenees; 1T @ Gaul, Rhaetia. **CLOTHMAKING, POTTERY.**

**ILLYRIA (Bryden):** C @ Appollonia, Ithaca, Rome, Tarentum; 1S @ Rome, Tarentum; 4T @ Pannonia; 3T @ Belgica, Germany, L Germany; 2T @ Londinium; 1T @ Dalmatia, Illyricum, Neapolis, Rhine, Rubicon, U Germany. **DRAMA & POETRY.**

**THRACE (Zieske):** C @ Moesia, Sardinia, Thera, Thessalonica, Troy; 1S @ Byzantium, Caralis, Epirus, Lesbos; 3T @ Byzantium, Ionia; 2T @ Scythia; 1T @ Caralis, Corsica, Crimea, Dacia, Epirus, Lesbos, Thrace. **DRAMA & POETRY, METALWORKING, MYSTICISM.**

Your cards are:



"Sure it's great, but how often will lightning strike a pile of leaves?"



# DUNE

## Fremen Fight Back!



### TURN 8

#### THE CAST

**ATREIDES** (Fisher): KH, 2L, 20S, 2C, 6T @ Arrakeen, 6T @ Wind Pass North(s17).  
**EMPEROR** (Deb Osborne): 50S, 2C, 6T & 3\* @ Habbanya Ridge Sitch, 2T @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).  
**FREMEN** (Anderson): 11S, 2C, 5T @ Great Flat.  
**GUILD** (Wilson): 65S, 3C, 6T @ Tuek's Sitch, 1T @ Sitch Tabr.  
**HARKONNEN** (Bryden): 10S, 8C, 5L, 10T @ Carthag, 1T @ False Wall East (s??).  
**IX** (Narhi): 67S, 3C, 5T @ Polar Sink, 5T Shield Wall.  
**TANKS**: 6A, 12F, 9G, 6H; Lady J. B Raban, G Halleck, Colonel, Count Fenring, Jamis, Stilgar.

#### TURN 8

1. The **STORM** moves from Sector 7 to Sector 8.
2. **SPICE BLOW**: Shah Halud appears in Great Flat. Habbanya Erg(8) and Broken Land(8) have spice blows. We have a nexus! Alliances are maintained. Fremen 5T hitch a ride to Sitch Tabr.
3. **BIDDING**: There are 5 cards available.  
 I bids 4S, G bids 3S, F bids 2S. I gets \_\_\_\_\_ (4S to E)  
 A bids 5S, G bids 3S, F bids 2. A gets \_\_\_\_\_ (5S to E)  
 G bids 3S, F bids 2. G gets \_\_\_\_\_ (3S to E)  
 F bids 2S. F gets \_\_\_\_\_ (2S to E who returns it.)  
 F bids 2S. F gets \_\_\_\_\_ (2S to E who returns it.)
4. **REVIVAL**: A revives 2T, F 3T, G 3T (-4S), H 2T.
5. **SHIPMENT**: G elects to go last. F ships 3T & 3\* to Sitch Tabr. I ships 5T to Polar Sink (10S to G). A ships 2T to Arrakeen (1S to G). H ships 2T to Carthag (2S to G).
6. **MOVEMENT**: I moves 10T Polar Sink-Great Flat. A moves 6T Wind Pass North-Ceillago North(s3). H moves 4T Carthag-Broken Land(s12).
7. **COMBAT**: G (1T @) vs F (3T & 3\*) at Sitch Tabr.

Due next time are orders for any voluntary actions from Turn 8 Combat to Turn 9 Spice Blow. Please specify what sectors your troops are in.

**ATREIDES** (Fisher): KH, 2L, 14S, 3C, 8T @ Arrakeen, 6T @ Ceillago North(s3).  
**EMPEROR** (Deb Osborne): 62S, 2C, 6T & 3\* @ Habbanya Ridge Sitch, 2T @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).  
**FREMEN** (Anderson): 11S, 4C, 8T & 3\* @ Sitch Tabr.  
**GUILD** (Wilson): 76S, 4C, 6T @ Tuek's Sitch, 1T @ Sitch Tabr.  
**HARKONNEN** (Bryden): 8S, 8C, 5L, 8T @ Carthag, 4T in Broken Land(s12), 1T @ False Wall East (s??).  
**IX** (Narhi): 53S, 4C, 10T @ Great Flat, 5T Shield Wall.  
**TANKS**: 4A, 9F, 6G, 4H; Lady J. B Raban, G Halleck, Colonel, Count Fenring, Jamis, Stilgar.

**LEGEND**: \* - starred token, (X) - aggressor. A - Atreides, C - card, E - Emperor, F - Fremen, G - Guild, H - Harkonnen, I - IX, KH - Kwitzach Haderach, L - leaders, S - spice, s# - sector #, T - token.

**PRESS:**

### STELLAR CONQUEST

**JAMES T KIRK**--Due next time are orders for Combat & Production 28, and Movement 29-32.

**WILLIAM T. RIKER**--Coming to a corner of a galaxy near you!





# BRITANNIA

Turn 12  
860-935 A.D.



## The Cast:

PURPLE: Paul Zieske  
GREEN: Peter Boyum

BLUE: Chuck Hanna  
RED: David Anderson

## The Board:

WELSH (2): 2A @ Dyfed, Gwent, Gwynedd, Powys; 1A @ Cornwall.  
PICTS (1): 2A @ Alban, Dalraida, Skye; 1A @ Mar, Moray.  
CALEDONIANS (1.5): 2A @ Hebrides; 1A @ Caithness, Orkneys.  
IRISH (0.5): 3A @ Clwyd.  
SCOTS (2): 3A @ Dunedin; 2A @ Strathclyde.  
NORSEMEN (0): 2A @ Galloway; 2R @ Atlantic, Irish; 1A @ Cumbria.  
DUBLINERS: 2R @ Irish.  
DANES: 6A, 3R, Bros @ North, 4R @ Frisian.  
SAXONS (1.5): 2A, Egbert @ Devon; 2A @ Downlands, Lindey, Sussex, Wessex; 1A @ Avalon; Alfred @ ???.  
ANGLES (1): 3A @ Pennines; 2A @ Cheshire, March; 1A @ Hwicce, N Mercia, S Mercia.

Stott: Red 56, Purple 55, Green 53, Blue 53.

## Turn 12

Norsemen receive 7 votes for Bretwalda (+2 VP); Angles get 6.

WELSH (2): Grow 3.5 Pop Pts. Hold.  
PICTS (1): Grow 2.5 Pop Pts. Grow 1A @ Moray, 2A Moray-Caithness, 1A Skye-Caithness (5.5,5:1 1 Caledonian r-Hebrides), 1A Mar-Alban, 1A Alban-Skye. Overpopulated, loses one unit in Caithness.  
CALEDONIANS (1.5): Grow 1 Pop Pt. Hold.  
IRISH (0.5): Grow 0.5 Pop Pts. 2A Clwyd-Gwynedd (3,2;3,1; 4,2;3,2; 5,6;4,3 -2 Welsh).  
SCOTS (2): Grow 2 Pop pts. Add 1A @ Dalraida, 2A Dalraida-Lothian.  
NORSEMEN (0): Grow 1.5 Pop pts. 2R Atlantic-Irish-Icelandic, 2R Irish-Icelandic. Score 2 tourist VPs.  
DUBLINERS: 2A Irish-Cumbria (2,2:5 -1 Dubliner, 1 Irish r-Clwyd).  
DANES: 1st Wave: 2A Frisian-Essex-S Mercia (6,1:5 -1 Dane, 1 Angle), 2A Frisian-Suffolk-N Mercia, 1A North-York-N Mercia (6,5,5:3 -1 Angle), 1A North-York, 1A North-Bernicia, 1A North-Frisian-Essex, 1A North-Frisian-Kent, 4A & Bros North-Frisian-Essex-Sussex (5+1,4+1,2,2:3,2 -2 Saxons). 2nd Wave: 1A N Mercia-Suffolk, 1A Bernicia-North-Norfolk, 4A & Bros Sussex-Essex-Suffolk-Lindsey (6+1,6+1,5+1,2,2:3,2 -2 Saxons). Danes score 19.5 VP.  
SAXONS (1.5): Grow 3 Pop pts. Egbert dies. Place Alfred and 1A in Devon. 3A, L Devon-Cornwall (6+1,3,2:5,2; 2+1,1,4; 6+1,4:2 -2 Welsh, 1 Saxon), 1A Wessex-Devon.  
ANGLES (1): Grow 3.5 Pop pts. Add 1A Cheshire, 2A Cheshire-York, 1A Hwicce-March-York (4,3,3:6 -1 Angle, Dane r-N Mercia), 1A Pennines-Bernicia.

Due next time are votes for Bretwalda and orders for Turn 13.

Stott: Green 72.5, Red 60, Purple 55, Blue 53.

## The Board: (Beginning of Turn 13)

WELSH (2): 2A @ Cornwall, Dyfed, Gwent, Powys.  
PICTS (0.5): 2A @ Alban, Caithness, Dalraida, Skye.  
CALEDONIANS (2.5): 3A @ Hebrides; 1A @ Orkneys.  
IRISH (1): 2A @ Gwynedd; 1A @ Clwyd.  
SCOTS (1): 2A @ Dunedin, Lothian-Strathclyde.  
NORSEMEN (1.5): 3A @ Galloway; 4R @ Icelandic.  
DUBLINERS: 5A @ Irish, 1A @ Cumbria.  
DANES: 4A & Bros @ Lindsey; 3A @ N Mercia; 2A @ North, S Mercia; 1A @ Essex, Norfolk, Kent, Suffolk.  
SAXONS (1.5): L & 2A @ Cornwall; 2A @ Devon, Downlands; 1A @ Avalon, Wessex; L @ ?.  
ANGLES (1.5): 2A @ March, Pennines, York; 1A @ Bernicia, Cheshire.

LEGEND: A = army, L = leader, R = raider, (#) = population points, r-??? = retreats to ???.



# MAGIC REALM Clobbering Time!!



EVENING 22 / DAY 23

## THE CAST:

Dave Anderson:  
John Butitta:  
Marcel Carbonneau:  
Don Chinnery:  
Dan Farrow:  
Dan Osborne:  
Debbie Osborne:

Bennis the Berserker  
Willie the Pilgrim  
Amber Rose the Amazon (deceased)  
Razi the (optional) Wizard (deceased)  
Sinplomo the Sorcerer (aka Misty, deceased)  
Smaug of the Dark Helmet, a Black Knight  
Thorn of the Grotto, an Amazon (deceased)  
Sylvan the (optional) Druid (deceased)

## EVENING 22

AT CV4: Willie casts 'Small Blessing' using his MAGIC 14\* and WHITE 6\*; result 6,5 = 'I Wish for Strength'. At last!

MONSTER ROLL - 4

## DAY 23

Willie @ CV4: MBL1, MBL6. Blocked by TF dragon. Reveal Smoke C, Hoard t  
Bennis @ Cr2: R(FIGHT T5\*), H(5,1 = y), H, MCr2, MCr2. Reveal Flutter 2, Patter 2, Patter 5, Cairns 5, Roar 6.  
Smaug & Robin @ Inn: NMR H(5,2 = y), H, H.H

MONSTER ROLL - 6

COMBAT: Willie will take on the TF dragon. Smaug and the Rogues (5) coexist.

Due next time are orders for Evening 23 and Day 24.

DEAD PILE: Ralph, Roger & Raoul. Ponies BHQ & B2-B5. H dragon, two H flying dragons, one H spider, one T spider, three bats, two axe-goblins.

## BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. One bat is at DW1; two bats are at C16. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. The Altar is at Ru1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at Ca6; a short sword, helmet, and breastplate are at Ca4 and Cr5. There is a T dragon at C12, and the TF Dragon at the Hoard at BL6. The Small Campfire, the Woodfolk, & the Bashkars are at NWS. Cr5 has the Cairns. Two small treasures are abandoned at the Inn. Large Campfire is at LW4. Lost City is HP5 with the Vault, the Lair and a T dragon. The Shrine & a six-pack of spear goblins is at HP4. The Statue is at Cn2. A giant is at Cr6. Four axe-goblins are in HP5.

PRESS: Willie meditates on his shortcoming - mold starts growing between his toes.



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## THE BOTTOM LINE

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